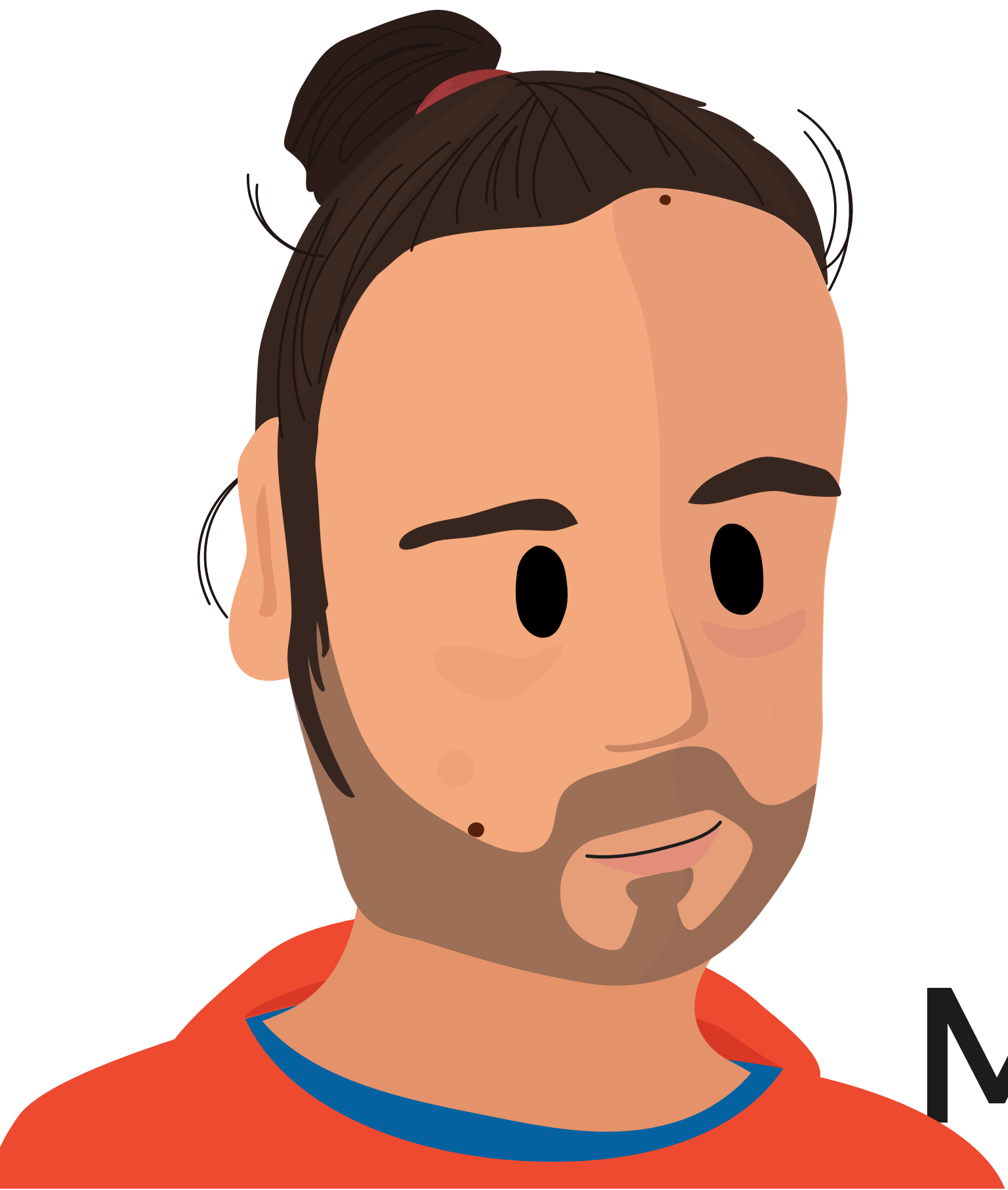


Progressive Decoupling



Made easy!



Mateu / e0ipso

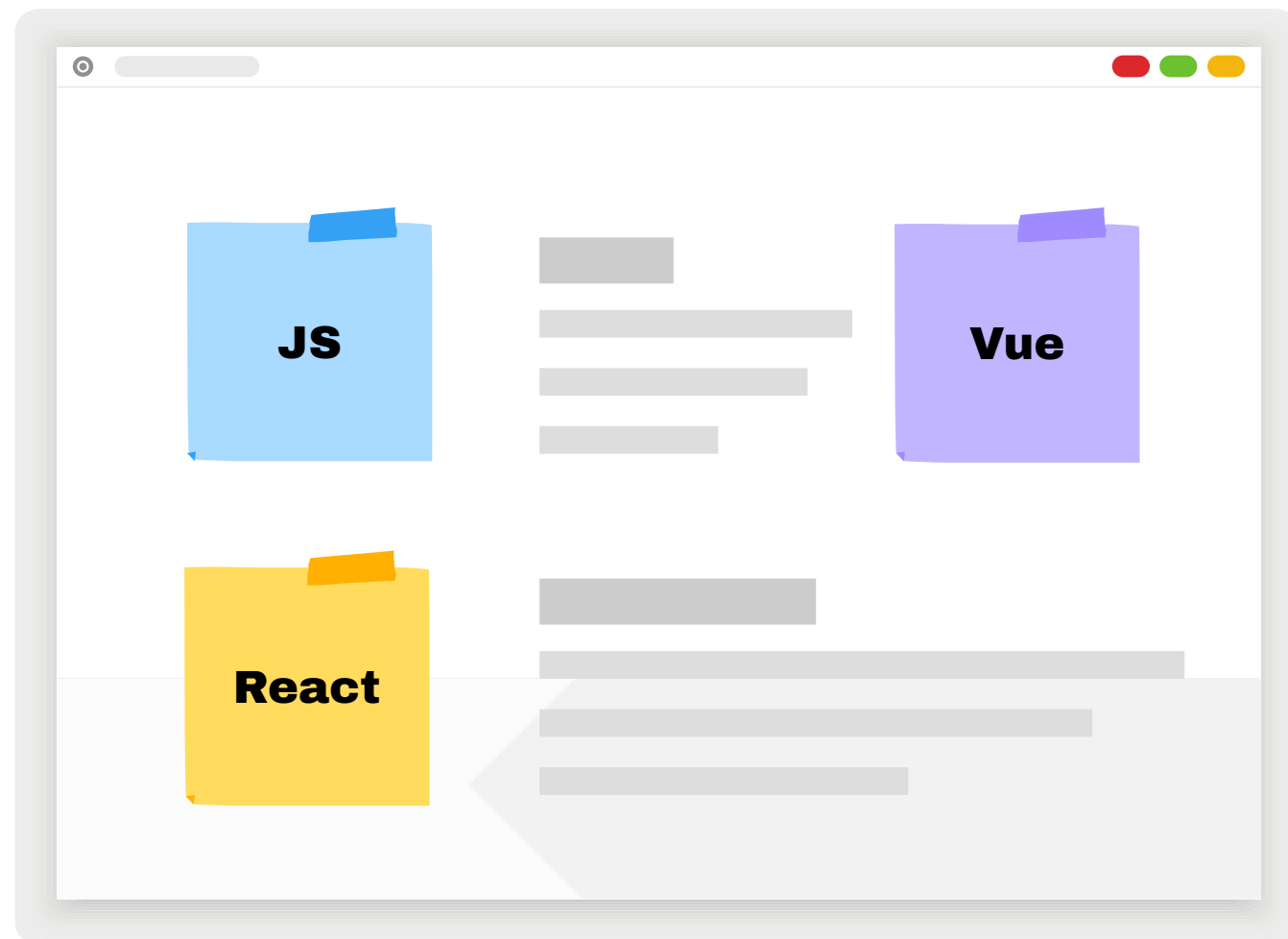
What we'll cover

1 What & why widgets

2 CMS integrations

3 The widget registry federation

What are “widgets”?



1

Stand alone JavaScript applications. Any framework.

2

Designed to be embedded and configured by CMS editors.

What are the benefits of JS over server generated HTML?

Distributed delivery

Interaction in static pages

Better reactivity

Bigger talent pool

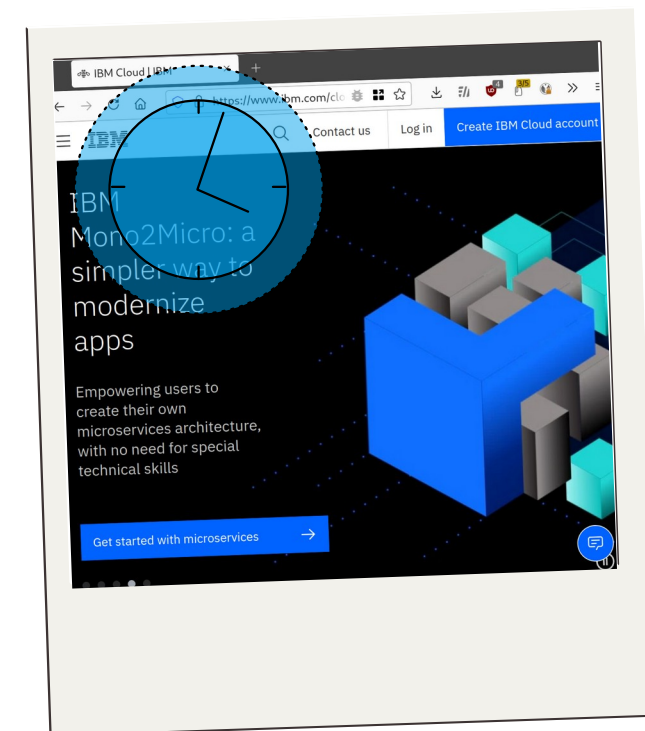
Better dev experience

Better Reactivity and Interactivity

The server can provide the unchanging parts, while the JS application adds interactivity. This reduces load on your servers while increasing website performance.

1

Pages can be static or served from cache (very fast)



2

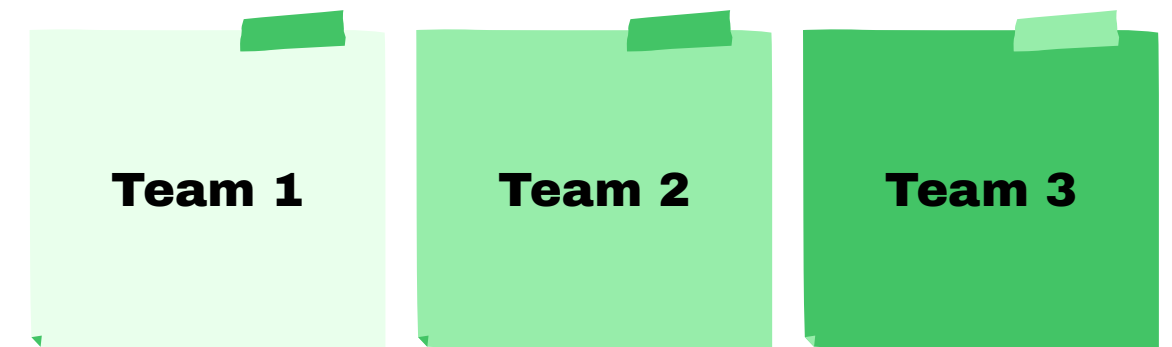
JS adds the reactive / interactive part

Distributed Delivery

Different development teams write software independently. They then can publish software on the same platform without coordinating complex deployment efforts.

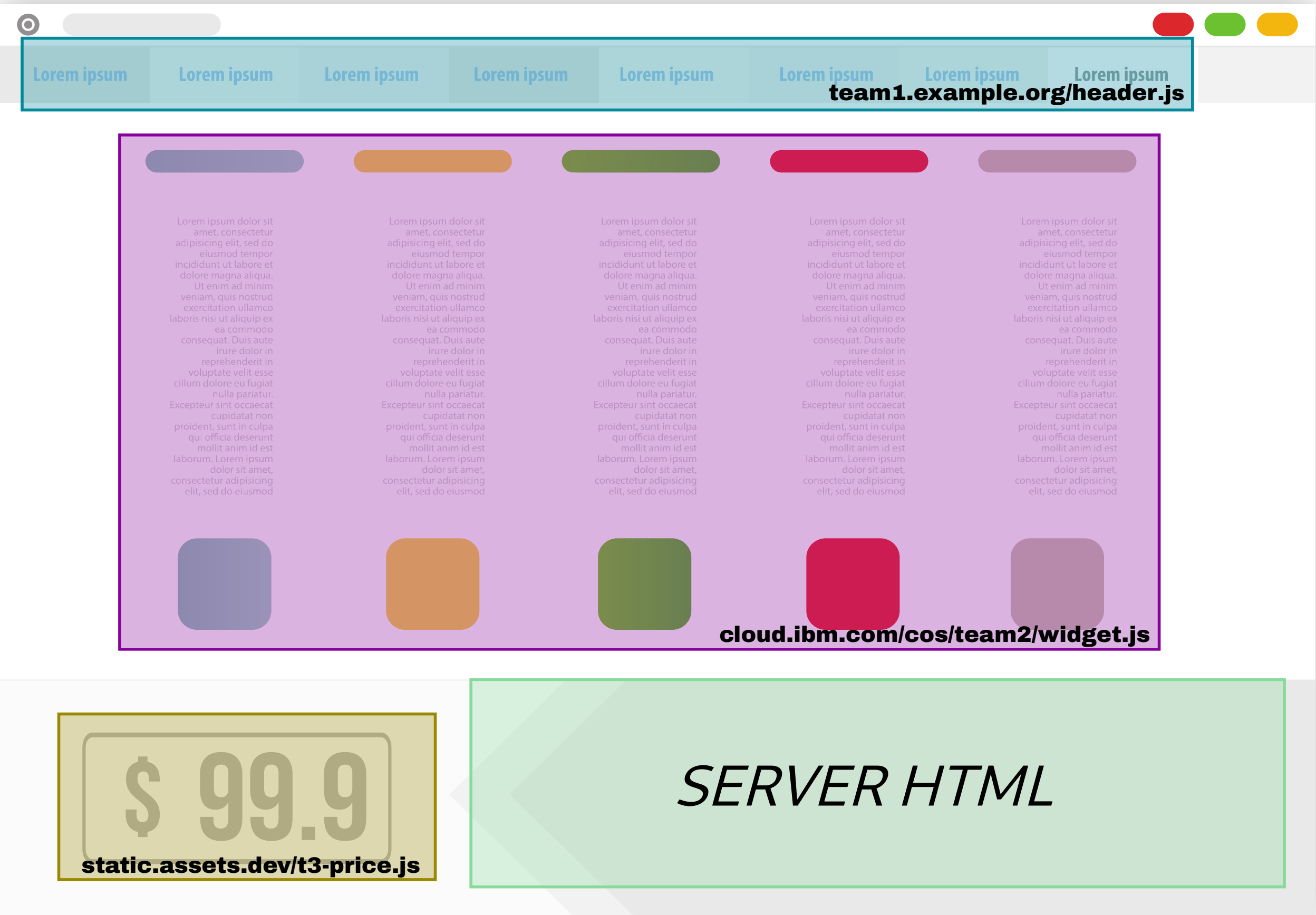
1

Teams write the JS code in isolation.



2

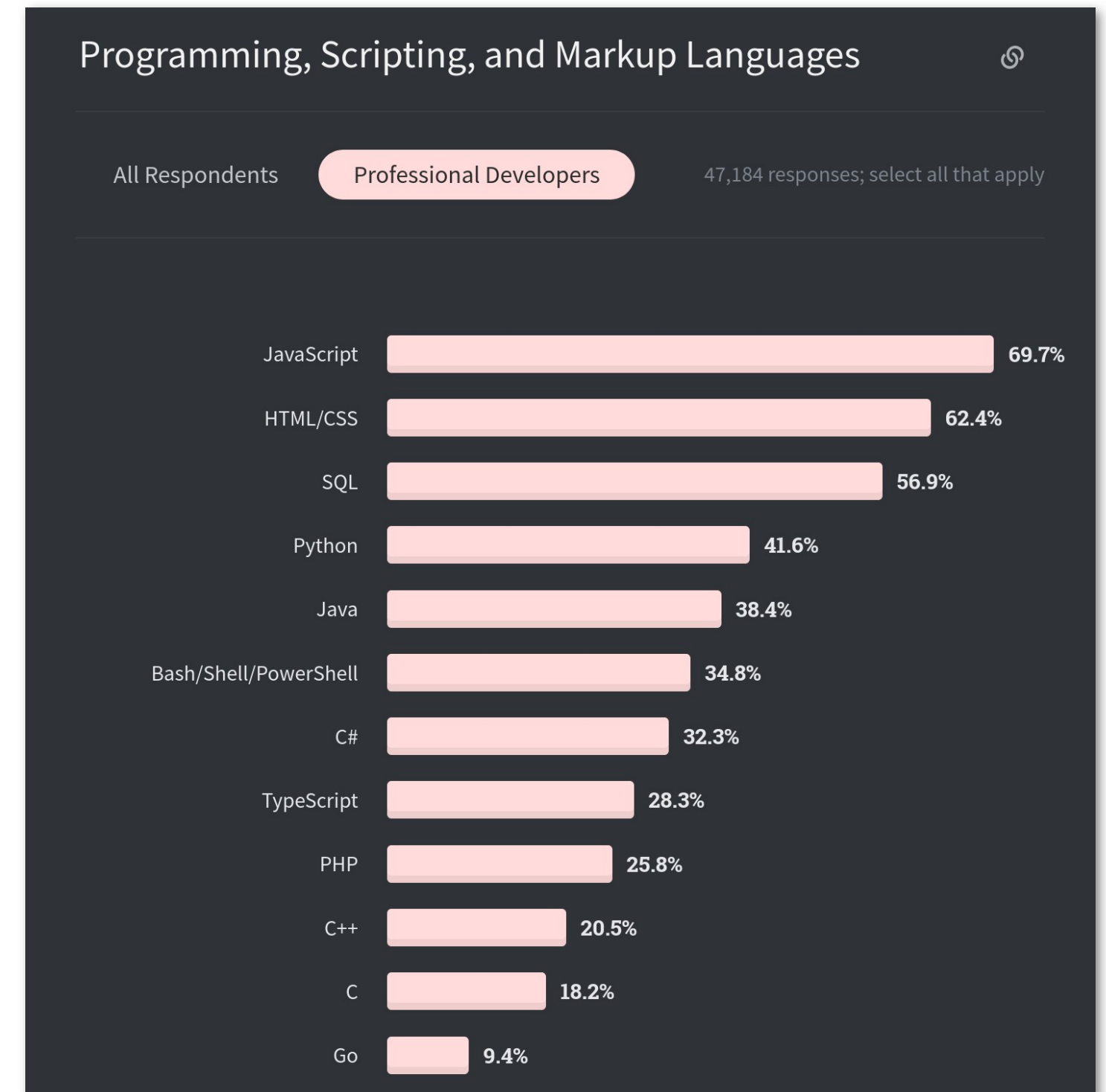
Execute the JS in the browser in the website.



Biggest Talent Pool

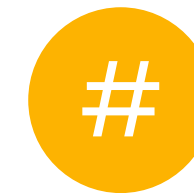
According to extensive surveys, JavaScript and TypeScript are the most commonly used languages.

Since JavaScript is so popular you can leverage many services that integrate with this technology.

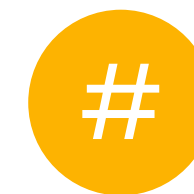


Better Dev Experience

Since JS is so popular there are many **tools**, **services**, and **frameworks** that your developers can leverage.



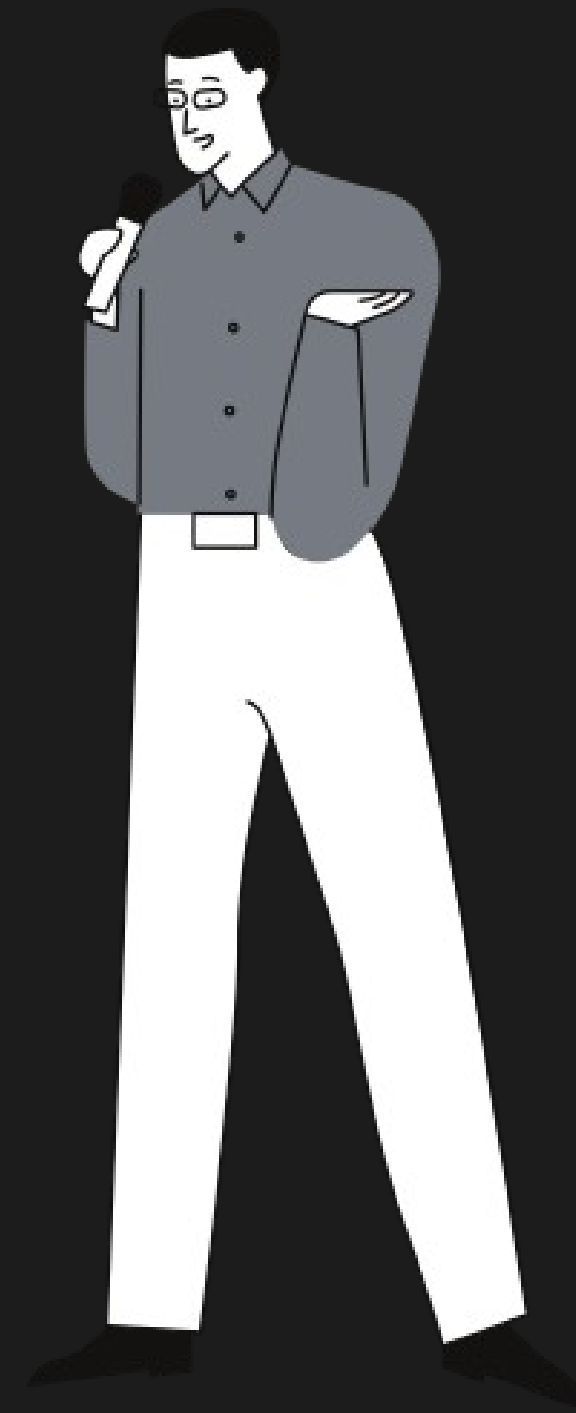
Many tools to help improve the **quality of the project**



Many frameworks that will **take care of the rough edges**



Should we build
JavaScript apps,
then?



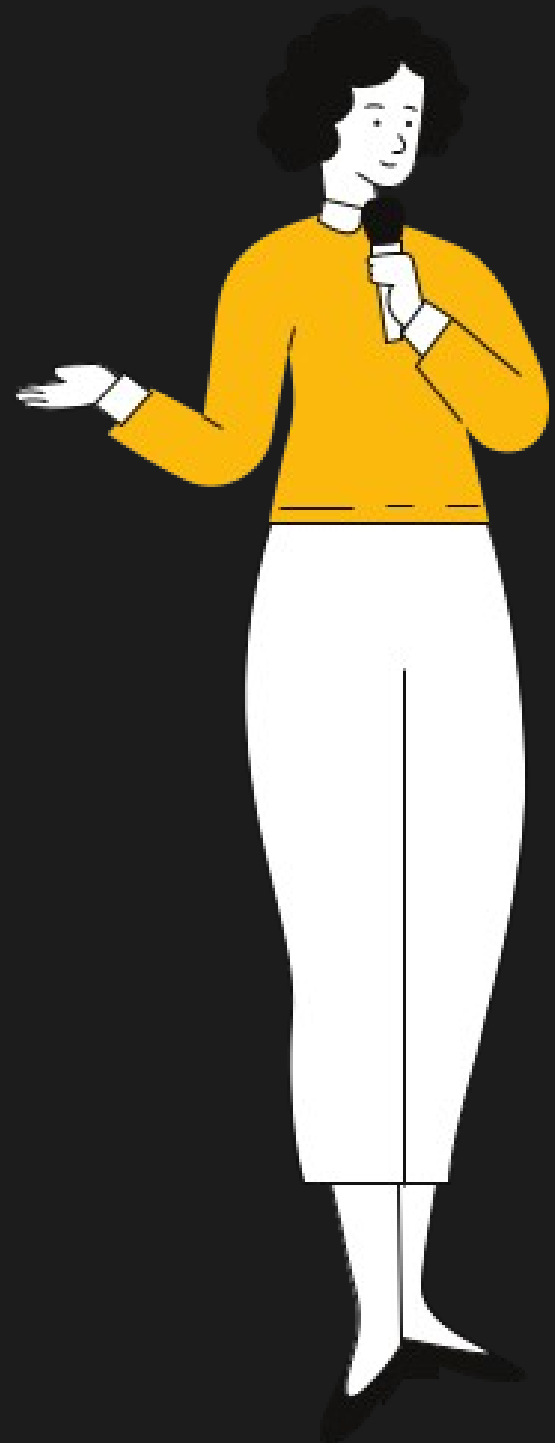
Content,
content,
content



Server side CMS

When **content is your product**, or content is central to your business you need a CMS. **CMS provide many features** hard to build from scratch.

- Content server
- Manage pages (URLs, ...)
- Access restrictions
- Manage metadata (SEO, ...)
- Media library
- Security patches
- Editorially controlled layouts
- Moderation & preview
- ...



How about JS in
our CMS
templates?

What are the benefits of widgets over JS in templates?

Embedded by editors

No CMS deployments

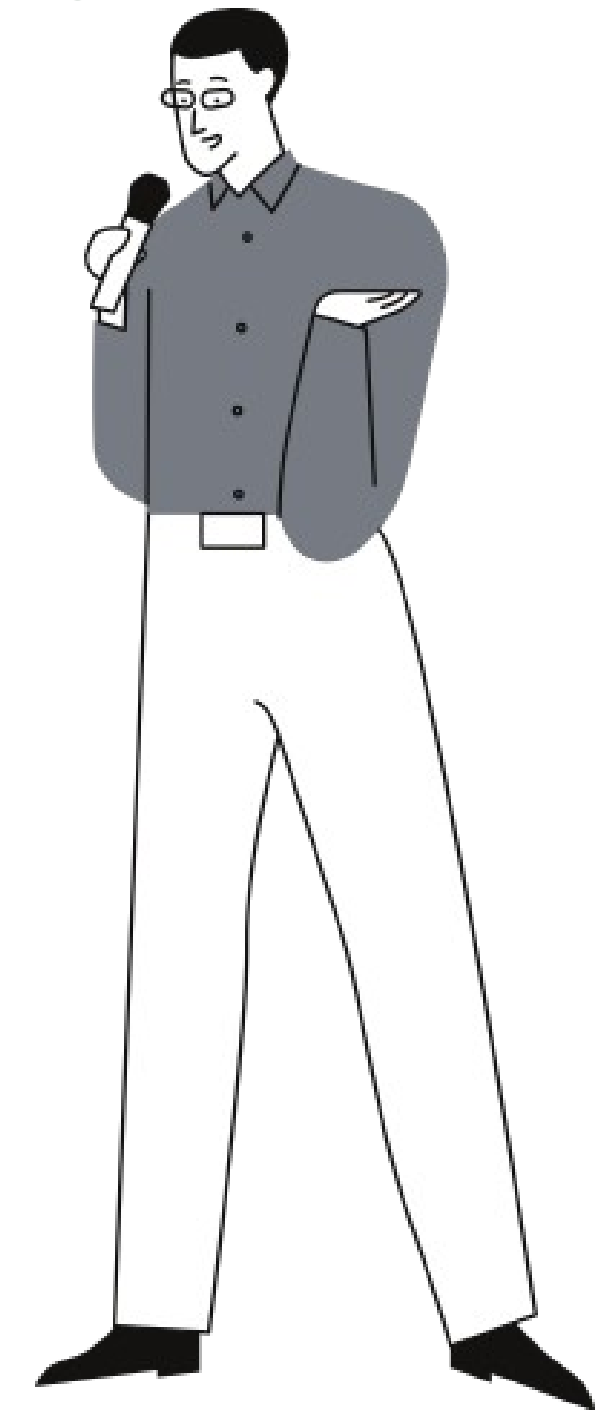
Improved time to market

Embed anywhere!

No CMS deployments

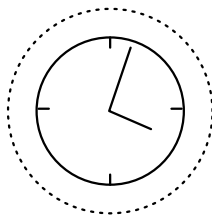
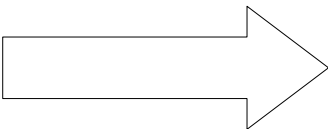
A developer creates a new widget in the registry and it appears in the CMS editorial interface for embedding. No additional effort. Bug fixes and enhancements are also instantaneous.

Why is this a big deal?



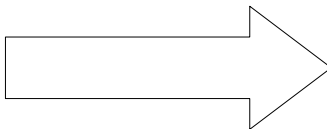
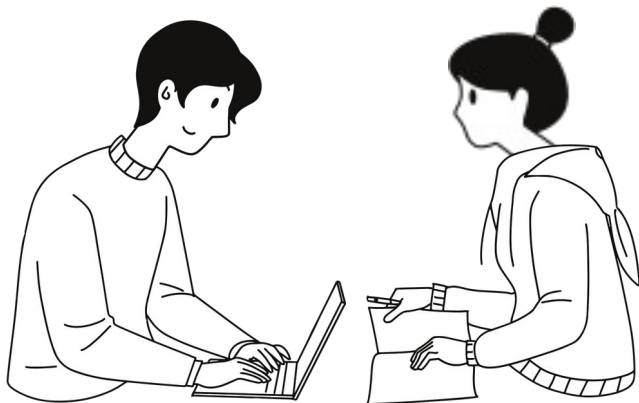
Development

JS & CMS



Deployment

Editorial



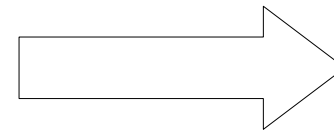
Publication

End user



Development & editorial

only JS!

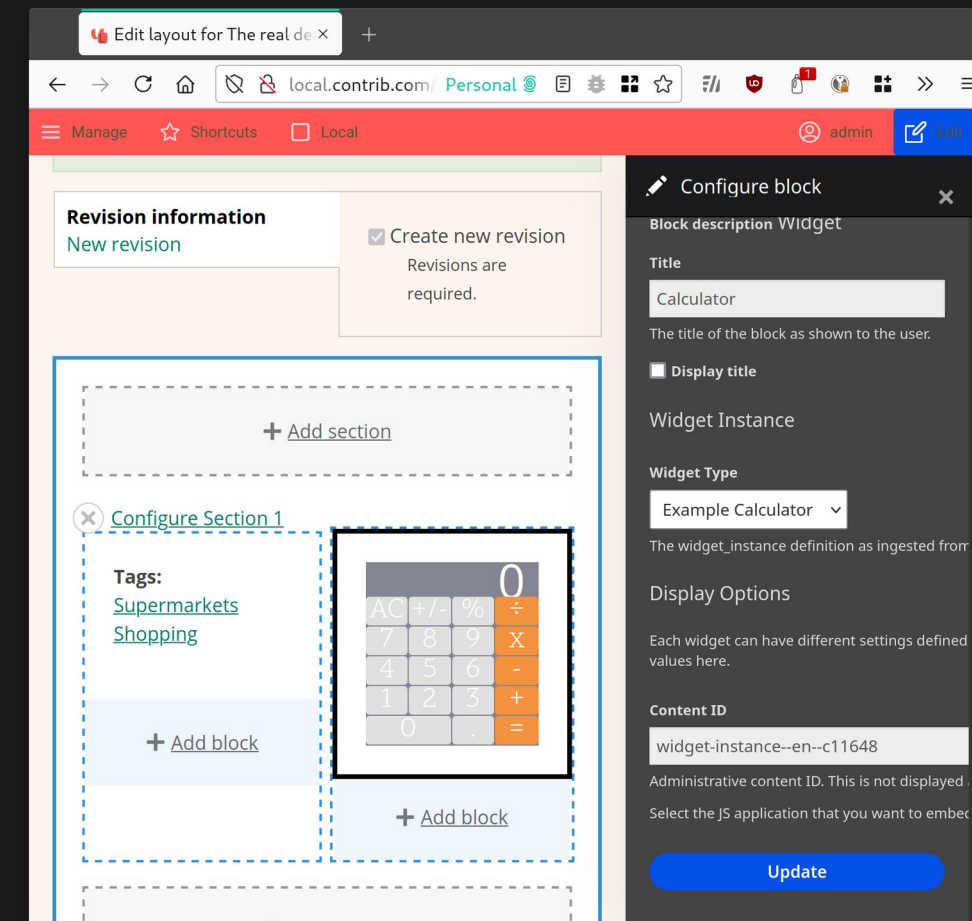
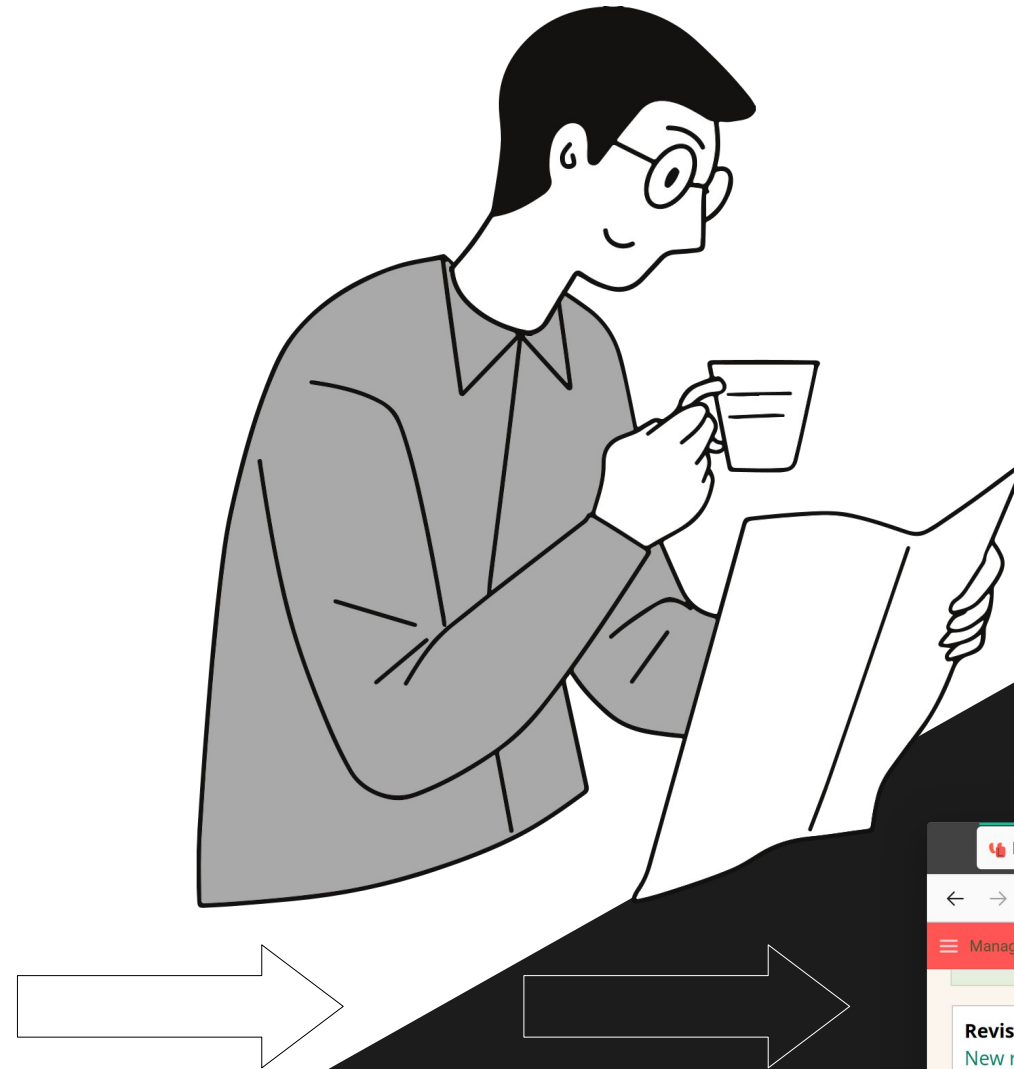
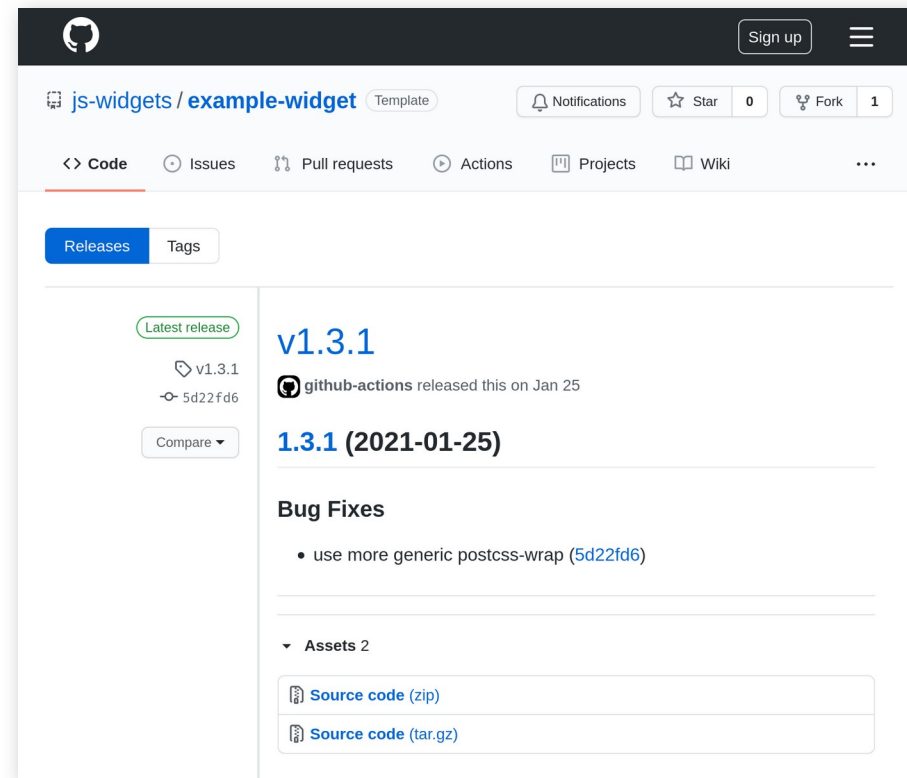


End user



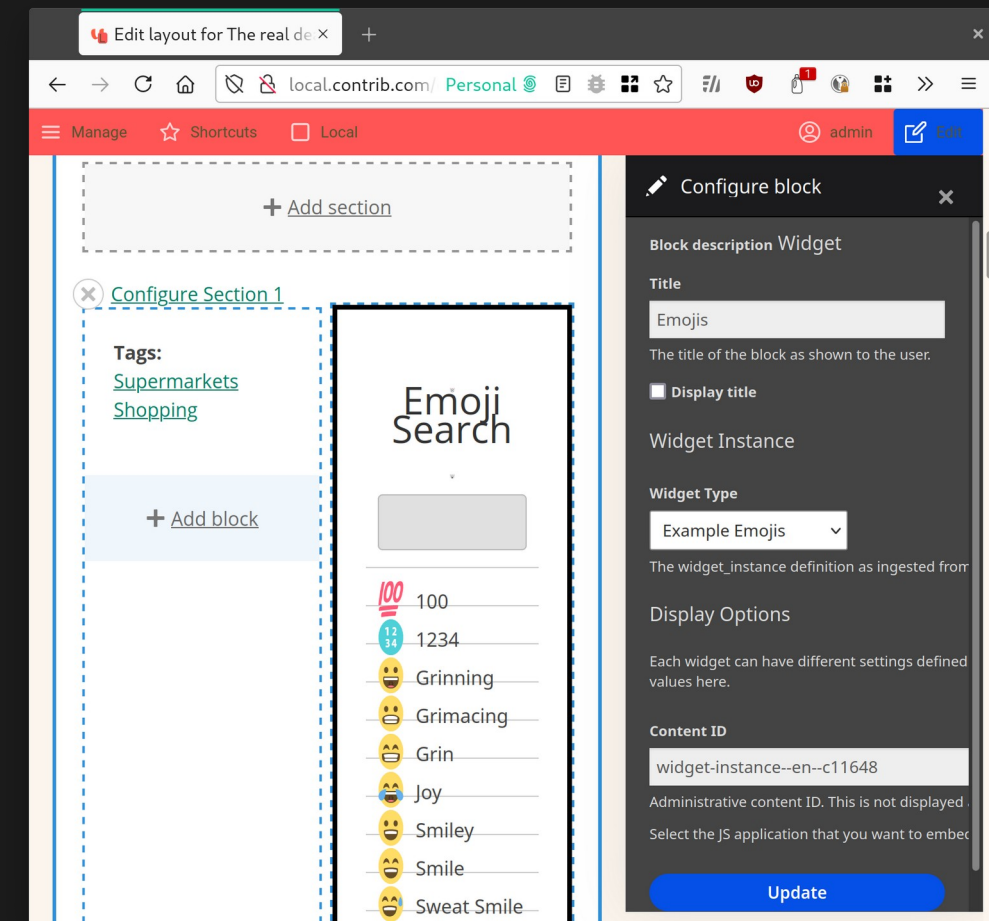
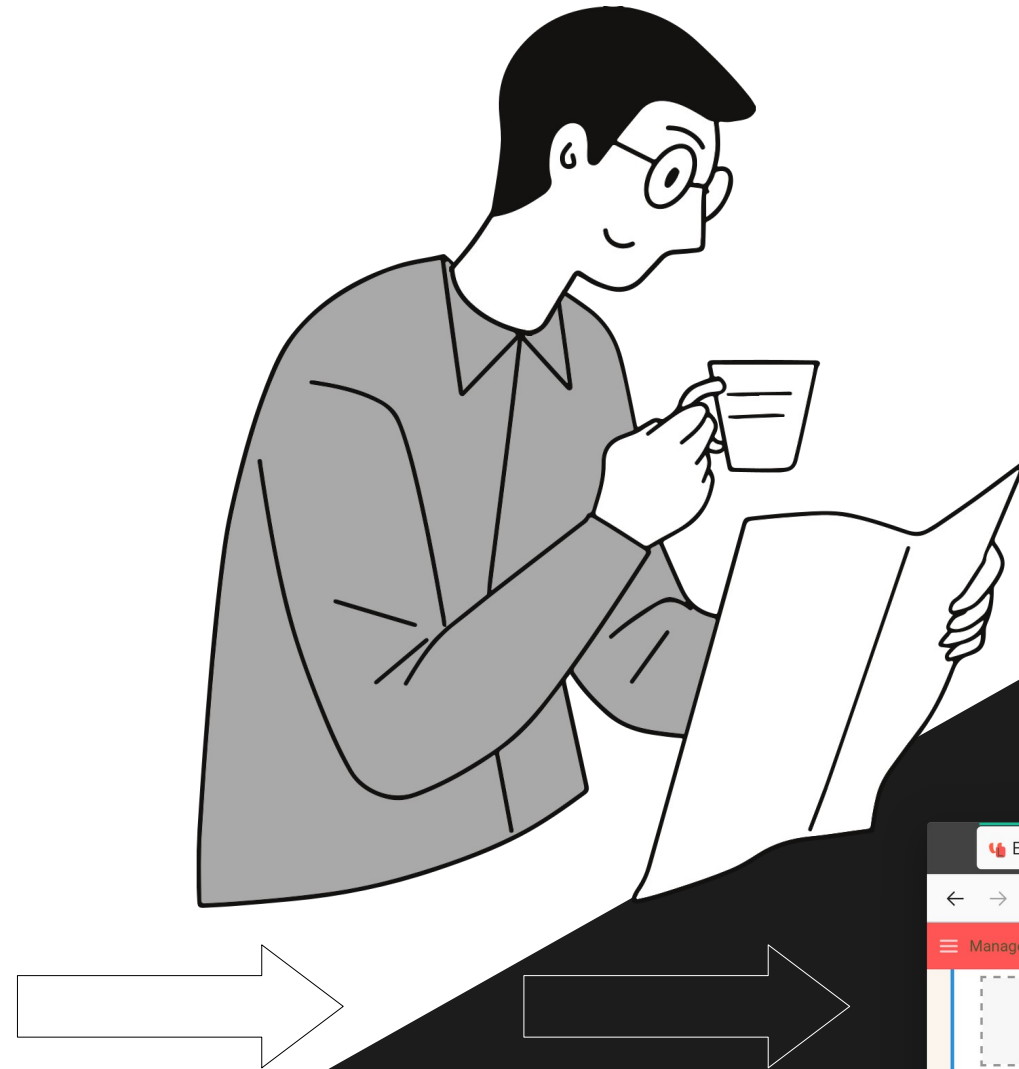
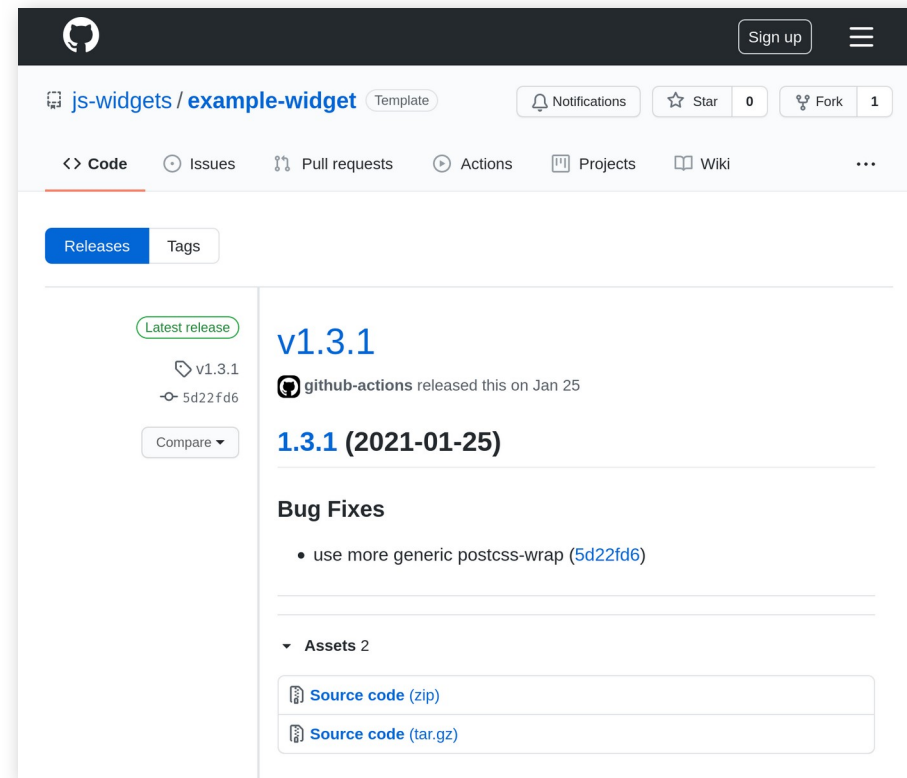
JS development immediately appears in CMS

JS



CMS

JS



CMS

Embedded by editors

The JS developers define the input data they expect from editors. The CMS creates a form for editors to input such data.

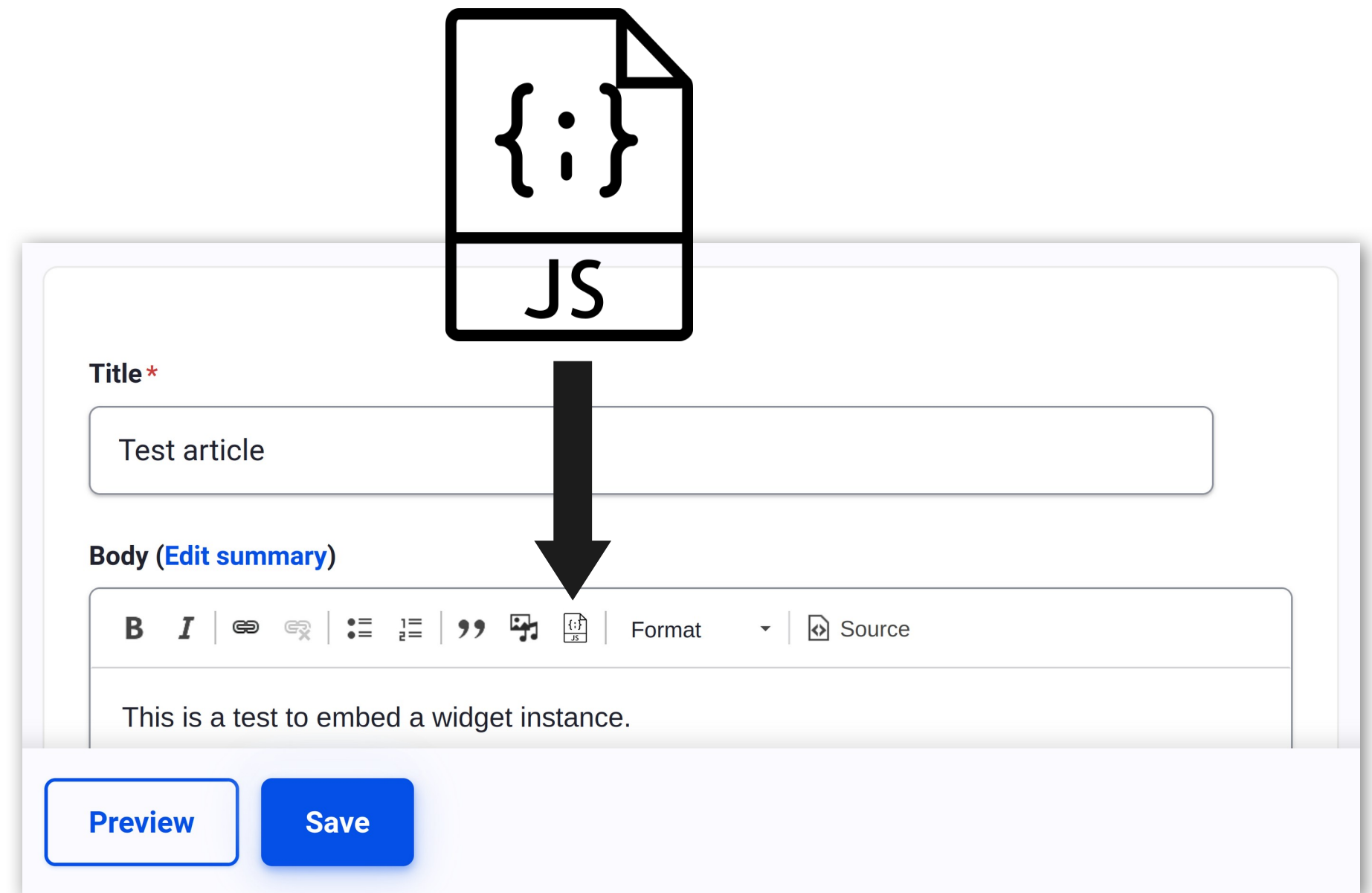
Many instances of the same type of widget can be embedded with different configurations: different content, color palettes, external integrations, ...

```
settingsSchema: {
  type: 'object',
  additionalProperties: false,
  properties: {
    fields: {
      type: 'object',
      properties: {
        'button-text': {
          type: 'string',
          title: 'Button text',
          description:
            'Some random string to be displayed when the widget is rendered.',
          examples: ['I am a button', 'Please, click me', 'CLICK'],
        },
      },
    },
  },
},
title: 'Example Widget',
status: 'stable',
```


Embedded anywhere

Since widgets are not embedded at build time, but editorially, they can be placed anywhere:

- Using layout building tools
- Using WYSIWYG integrations
- Using content modeling tools
- Using 3rd party JavaScript
- ...



WSIWYG in body field

Title *

Test article

Body ([Edit summary](#))

B I | | | | Format ▼ | Source

This is a test to embed a widget instance.

PreviewSave

This is a test to embed a widget instance.

Welcome!

This is a template for creating widgets.

It is not very complex, but it has a button with configurable text (added by the editors while embedding in the CMS), some CSS, some JS, some media, it is translatable, ...

You can have the widget inline with your text, if that is what you need.



Dairy-free and delicious
milk chocolate



The real deal for
supermarket savvy
shopping



← → ↻ 🏠 🔍 local.contrib.com Personal 📄 ⚙️ 🗄️ ☆ 📱 📺 📶 ⌵ ≡

≡ Manage ☆ Shortcuts 📁 Local

Revision information

New revision

☒ Create new revision
Revisions are required.

+ Add section

✕ Configure Section 1

Tags:

[Supermarkets](#)
[Shopping](#)

+ Add block

0

AC +/- % ÷

7 8 9 X

4 5 6 -

1 2 3 +

0 . =

+ Add block

✎ Configure block

Block description Widget

Title

Calculator

The title of the block as shown to the user.

☒ Display title

Widget Instance

Widget Type

Example Calculator ▾

The widget_instance definition as ingested from

Display Options

Each widget can have different settings defined values here.

Content ID

widget-instance-en--c11648

Administrative content ID. This is not displayed.

Select the JS application that you want to embed

Update

 More featured articles

Test article



Give it a go and grow
your own herbs



When are widgets a good fit?

Structured content is still the way to go! Still, widgets are useful tools in several contexts.

- Interacting with 3rd party APIs
Like review sites, commenting, ...
- Interactive tools
Like pricing calculators, checklists, ...
- Data visualizations
Like maps of CDN availability, ...
- Adding some *pop* to the page



I want to start
embedding widgets
now!

How do I make it
happen?

1. Create a widget

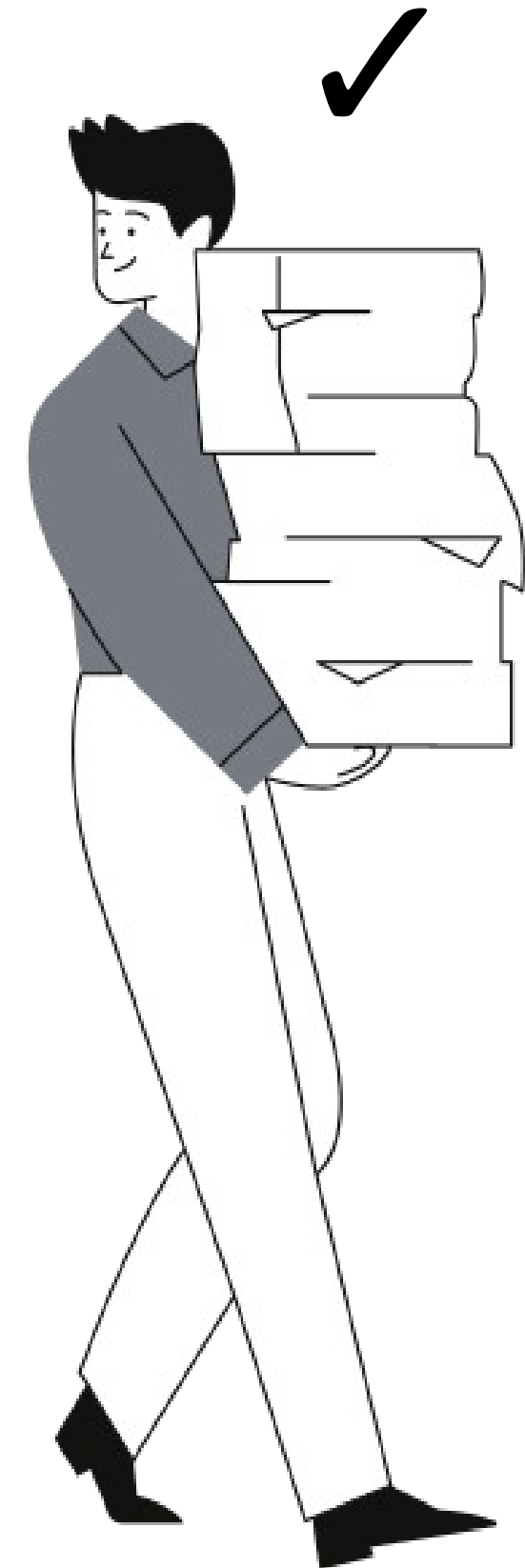
From a technical perspective a widget is a function that takes a DOM id and renders JS in it.

A widget can also receive arguments as HTML data attributes.

```
window.renderExampleWidget = function (instanceId) {  
  const element = document.getElementById(instanceId);  
  const title = element.getAttribute('data-button-text');  
  ReactDOM.render(  
    <Widget title={title} />,  
    element,  
  );  
};
```

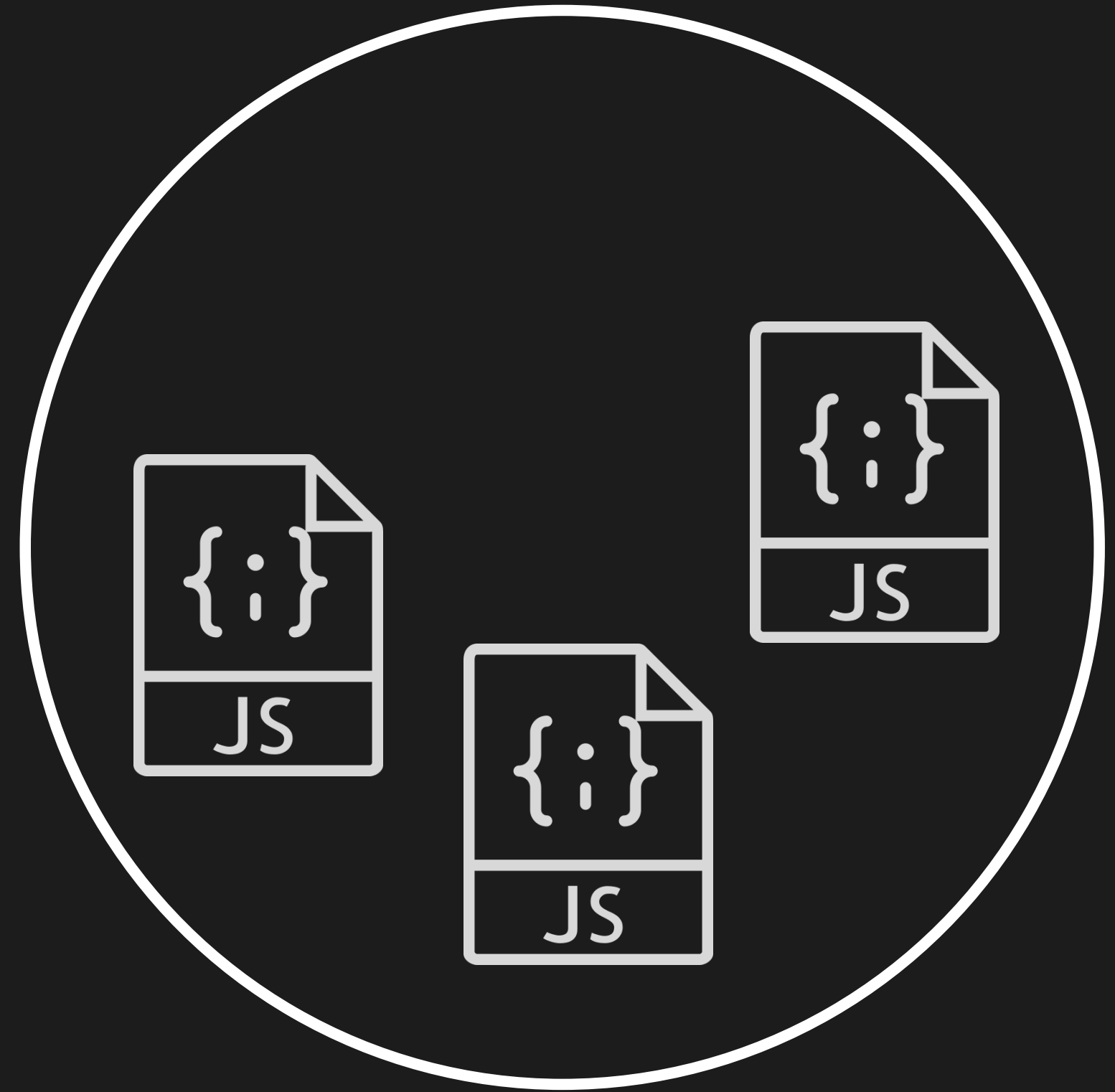
Very easy to port

(1) take any component,
(2) render it.
That's it. Yes, really.



2. Upload the app code

The CMS can use this to either download the files, or serve them from there.



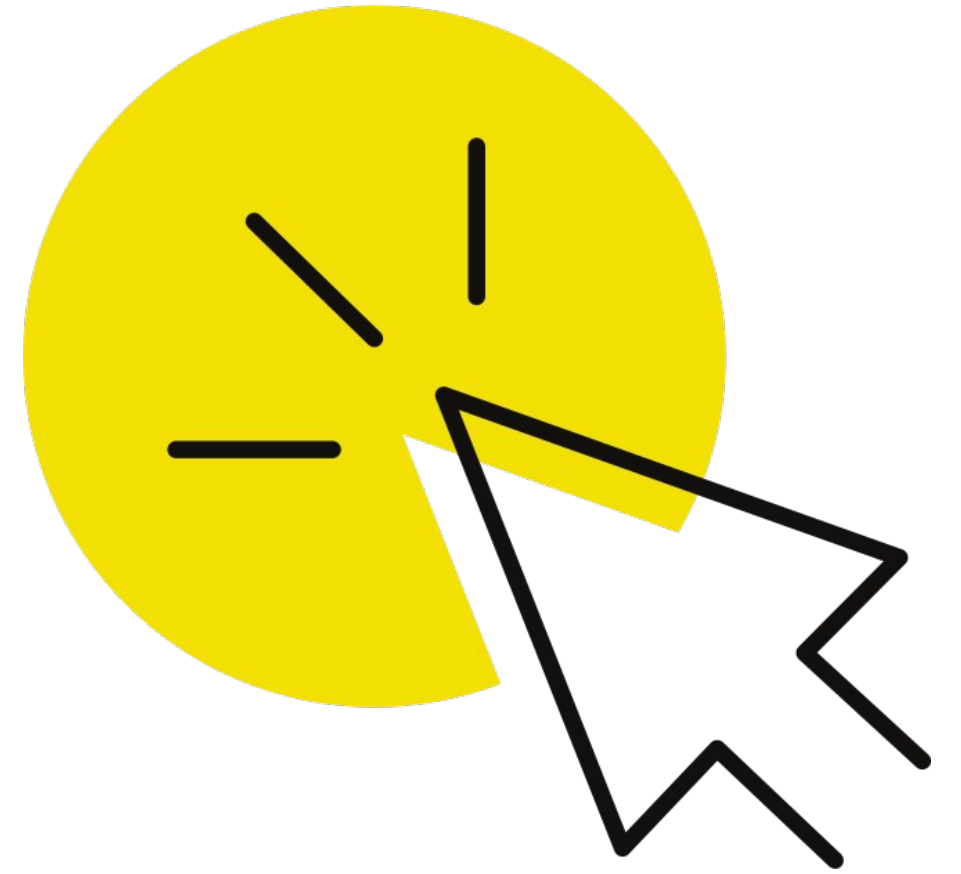
3. Publish the metadata

Otherwise this is just another JS app in some repo.

This is just a JSON document containing all the metadata about all the available apps, available via the Internet.


```
[
  {
    "shortcode": "example-widget",
    "version": "v1.3.1",
    "title": "Example Widget",
    "status": "stable",
    "directoryUrl": "https://js-widgets.github.io/sandbox/example-widget/v1",
    "files": ["css/main.css", "js/main.js", "thumbnail.svg"],
    "updatedAt": "2021-01-25T22:39:28.483Z", "createdAt": "2021-01-25T22:39:28.483Z",
    "availableTranslations": [...],
    "description": "This example contains...",
    "settingsSchema": {
      "type": "object",
      "additionalProperties": false,
      "properties": {
        "fields": {"type": "object" ...}
      }
    },
    "externalPeerDependencies": {...}
  },
]
```

CMS pulls
that JSON...



and that's it!

Widget Type*

Example Widget 

- Select a value -

Example Emojis

Example Calculator

Example Widget

gested from the widget_instance registry.

Button text

Some random string to be displayed when the widget is rendered.

Each widget can have different settings defined in the widget registry. Provide the necessary values here.

Save

Summary

Adding widgets to your CMS is a matter of 3 simple steps.

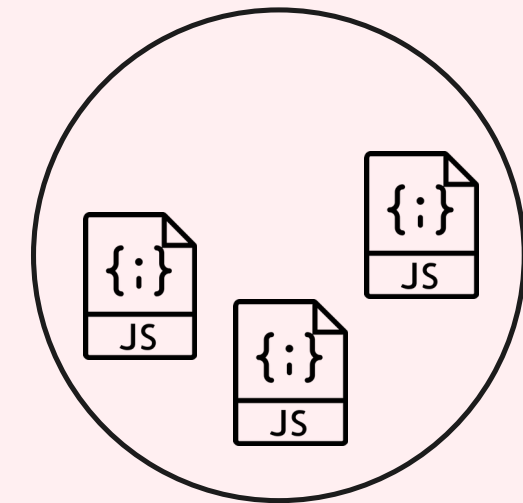
1. Create the widget

```

window.renderExampleWidget = function (instanceId) {
  const element =
    document.getElementById(instanceId);
  const title = element.getAttribute('data-button-text');
  ReactDOM.render(
    <Widget title={title} />,
    element,
  );
};

```

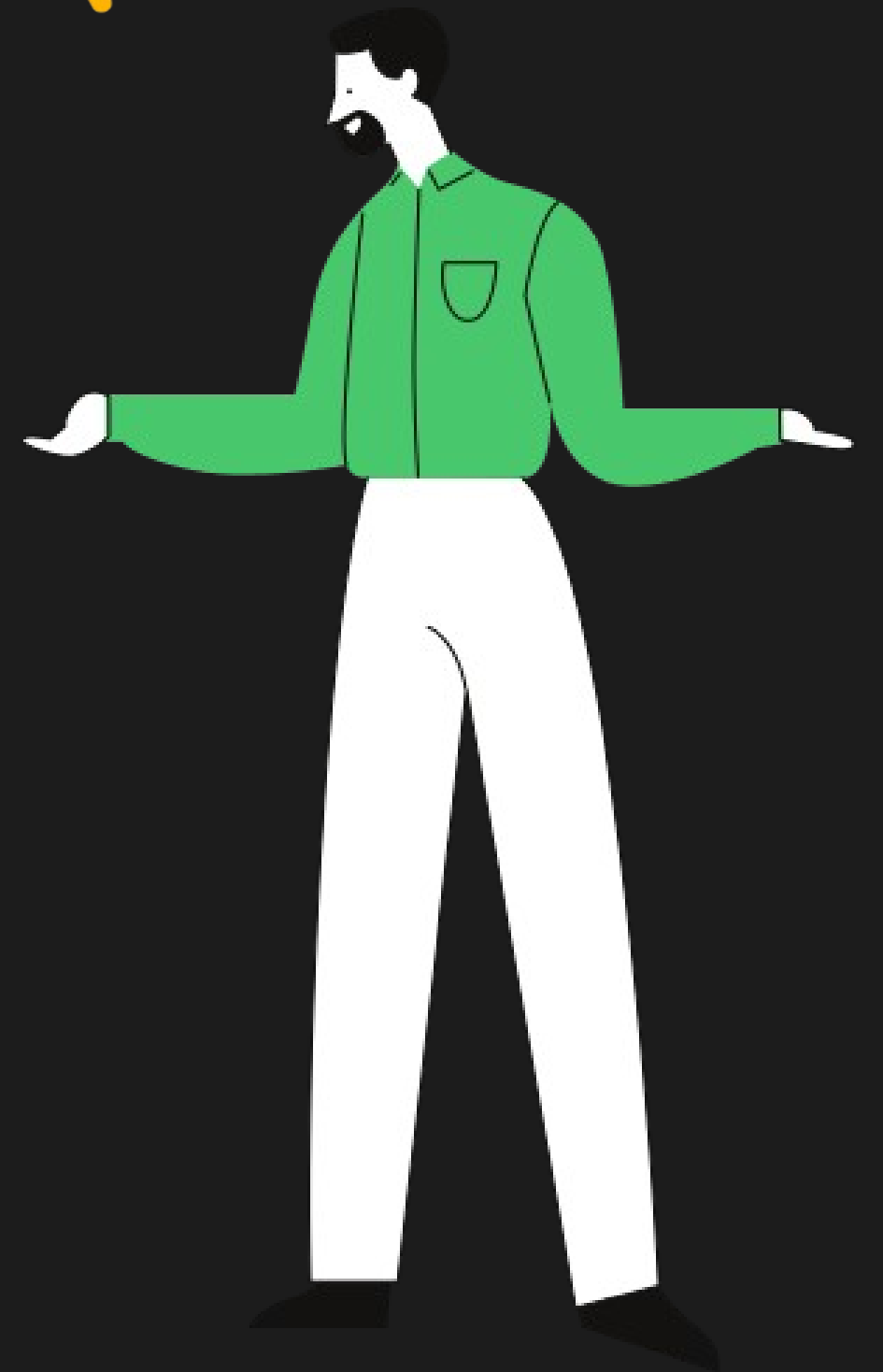
2. Upload the widget

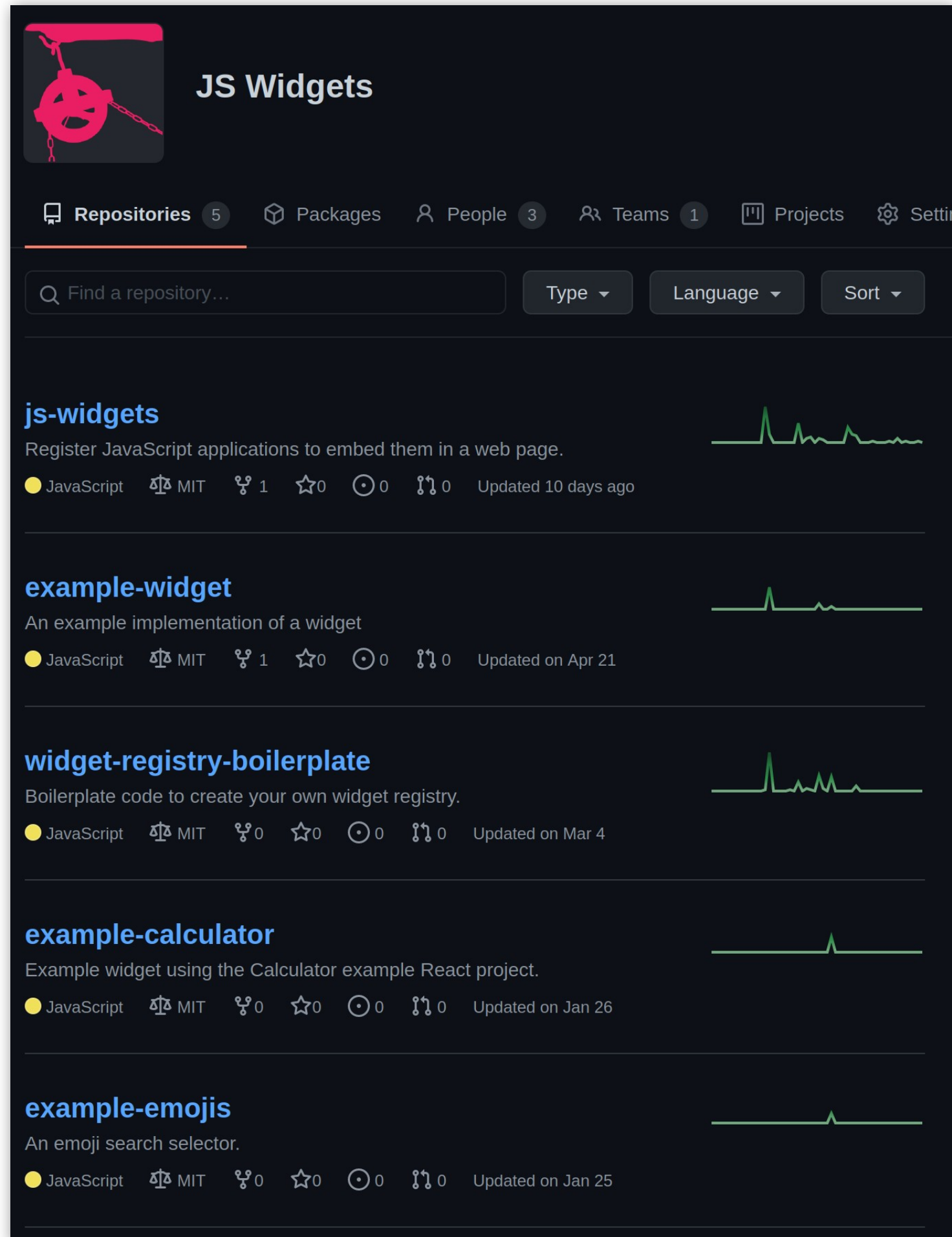


3. Publish metadata

```
{
  {
    "shortcode": "example-widget",
    "version": "v1.3.1",
    "title": "Example Widget",
    "status": "stable",
    "directoryUrl": "https://js-widgets.github.io/sandbox/example-widget/v1",
    "files": ["/css/main.css", "js/main.js", "thumbnail.svg"],
    "updatedAt": "2021-01-25T22:39:28.483Z", "createdAt": "2021-01-25T22:39:28.483Z",
    "availableTranslations": [...],
    "description": "This example contains...",
    "settingsSchema": {
      "type": "object",
      "additionalProperties": false,
      "properties": {
        "fields": { "type": "object" }
      }
    },
    "externalPeerDependencies": [...]
  }
}
```

I still don't know
where to start...





Lots of existing tooling

- Widget examples
- Widget registry boilerplate & catalog
- With CI/CD integration built in

<https://github.com/js-widgets>

Stakeholder ready

Show the progress on the JS apps to stakeholders soon. Also allow editors to browse all available widgets easily.



The widget catalog

The widget registry reads from the widget metadata and creates a static site catalog out-of-the-box. **Zero effort.**

JS Widgets

Widget Catalog

Widget Types

[Home](#) / [Widget types](#)

Widgets types

The collection of available widget types in the widget repository. Widget types in the repository are available in the CMS integrations without any additional effort.

Name	Version	Status	Created	Modified	Translations	Links
Example Widget	v1.3.1	stable	Mon Jan 25 2021	Mon Jan 25 2021	ar de	- Please select -
<div>Description This example contains documentation and example code for creating widgets using React.</div> <div>More details →</div>						
Example Emojis	v1.0.4	wip	Mon Jan 25 2021	Mon Jan 25 2021	en	- Please select -
Example Calculator	v1.0.7	stable	Tue Jan 26 2021	Tue Jan 26 2021	en	- Please select -

The Principles

Widgets are **Configurable**

Build once and embed many times. Configure your widgets when embedding to leverage the same widget in multiple situations. "Tweak the widget knobs and stamp".

Widgets are **Modular**

Widgets are designed to work seamlessly with each other in any digital experience. Use them in a website, or an application, as your digital building blocks.

Widgets are **Consistent**

Whether your organization uses a CMS, static HTML, or any other tech widgets stay the same. Feel free to re-platform while keeping your widgets intact. Leverage the CMS integrations for a better editorial experience.

JS Widgets

Widget Catalog

Widget Types

Information

Code snippet

Live Preview

Home

Widget types

Example Widget

Example Widget

Source code

All the information contained in this page has been extracted from the widget registry. Some info is generated by the compilation process, while some other is provided by the widget developer in the `widget.json` file.

Thumbnail

Welcome!

This is a template for creating widgets.
It is not very complex, but it has a button with configurable text (added by the editors while embedding in the CMS), some CSS, some JS, some media, it is translatable, ...

Click here

JS

Version

stable v1.3.1

Date

Created on Mon Jan 25 2021

Updated on Mon Jan 25 2021

Files

css/main.css

css/main.css.map

js/main.js

js/main.js.LICENSE.txt

js/main.js.map

thumbnail.svg

Translations

ar

de

External dependencies

react

react-dom

react-intl

The Principles

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JS Widgets

Widget Catalog

Information

Code snippet

Live Preview

Home

Widget types

Example Calculator

Example Calculator

Source code

-82

AC	+/-	%	÷
7	8	9	×
4	5	6	-
1	2	3	+
0	.	=	

Widget settings

Some widget types require settings at the time of embedding the widget. Here are some example values.

The Principles

Widgets are Configurable

Build once and embed many times. Configure your widgets when embedding to leverage the same widget in multiple situations. "Tweak the widget knobs and stamp".

Widgets are Modular

Widgets are designed to work seamlessly with each other in any digital experience. Use them in a website, or an application, as your digital building blocks.

Governance like you need it



You decide what registries to
accept into **your** CMS

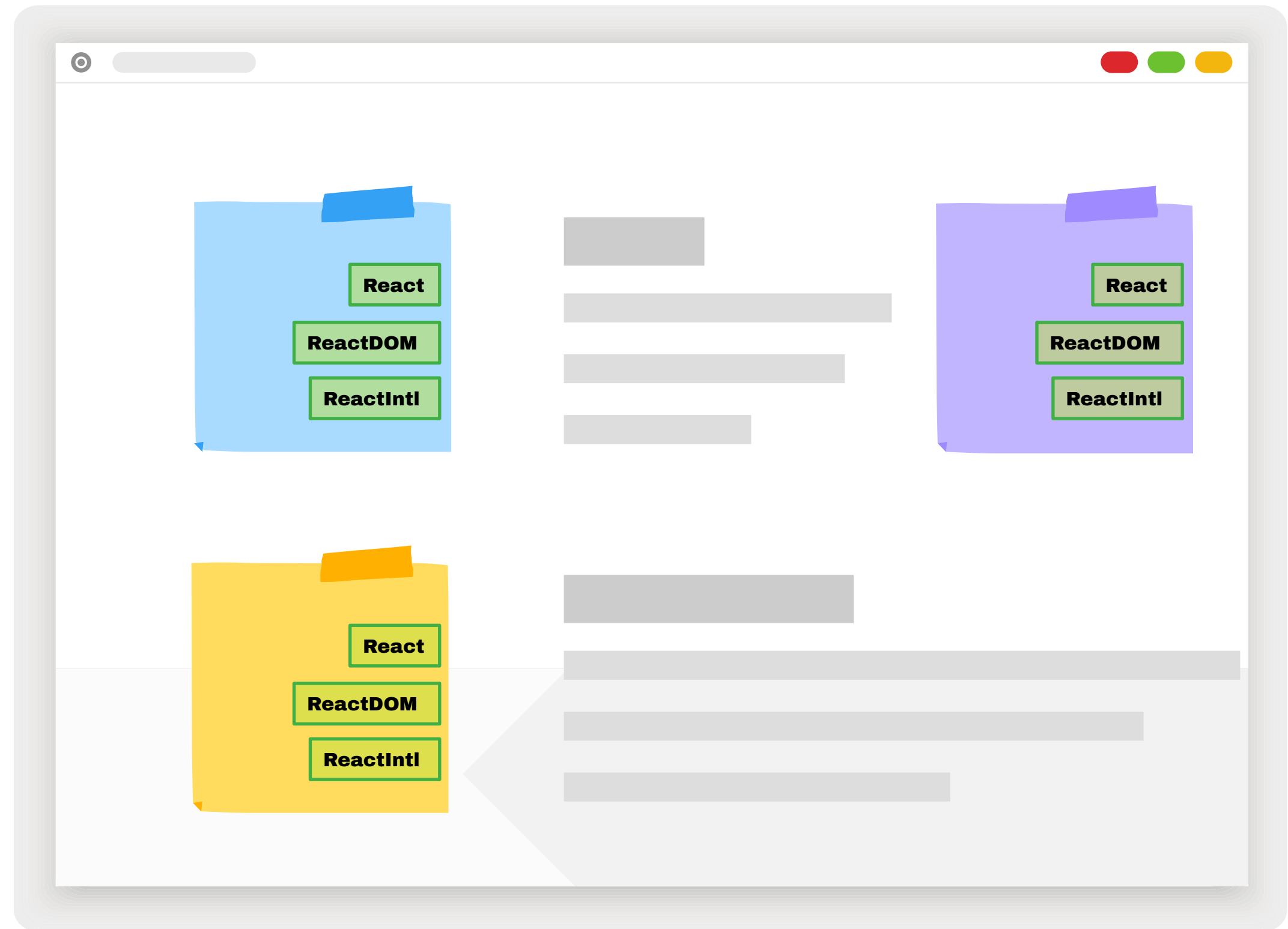
1

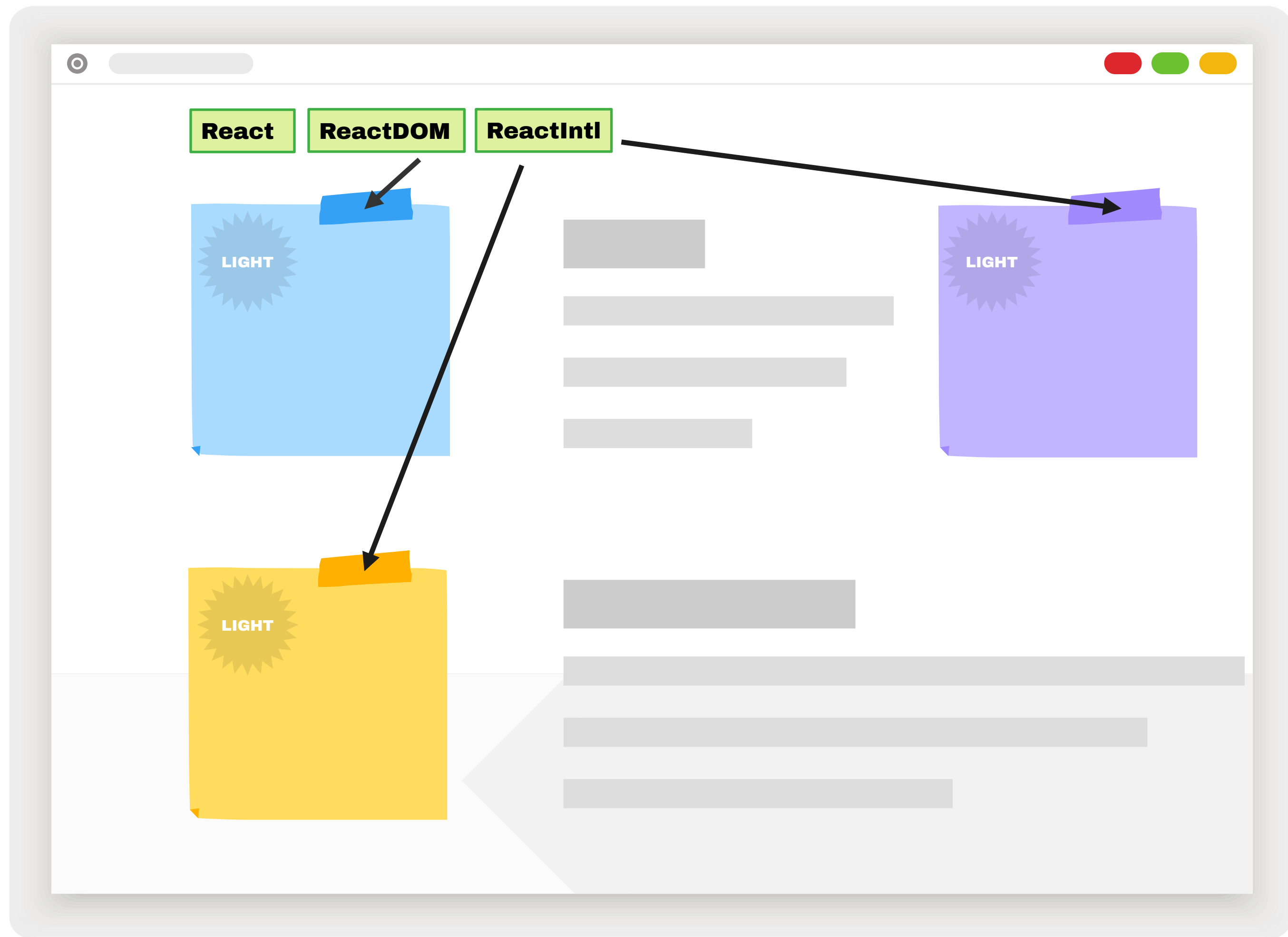
You decide what widgets and
updates go into **your** registry

2

Production ready

Battle tested in production with many out-of-the-box optimizations.





1

Exclude shared dependencies
from all JS bundles via webpack

2

Have the CMS provide the deps
as the bundles expect

External dependencies

`externalPeerDependencies` is a tool designed to share JS dependencies across different widgets. This module provides an example how to avoid bundling `react`, `react-dom`, and `react-intl` with the widget's JS, while making (Drupal or any other available integrations) load the dependencies automatically.

For each dependency you will need to:

Tell Webpack to not include the library in the resulting JS file(s) for this widget.

```
// webpack.config.js or craco.config.js
externals: {
  react: 'React',
  'react-dom': 'ReactDOM',
  'react-intl': 'ReactIntl',
},
// ...
```

Tell the widget registry (in `widget.json`), and ultimately the CMS integrations where to find these libraries that were excluded.

```
"externalPeerDependencies": {
  "react": {"src": "https://unpkg.com/react@17/umd/react.production.min.js"},
  "react-dom": {"src": "https://unpkg.com/react-dom@17/umd/react-dom.production.min.js"},
  "react-intl": {"src": "https://unpkg.com/react-intl-bundle@1/dist/react-intl.production.min.js"}
},
```

<https://github.com/js-widgets/example-widget#external-dependencies>



**#1 Any JS app
can be embedded**

THE JS WIDGETS VIDEO SERIES



**#2 The registry &
the app catalog**

THE JS WIDGETS VIDEO SERIES



**#3 Set up
Progressive
Decoupled Drupal**

THE JS WIDGETS VIDEO SERIES

Documentation available

<https://video.mateuaguiro.com>

Thank you!